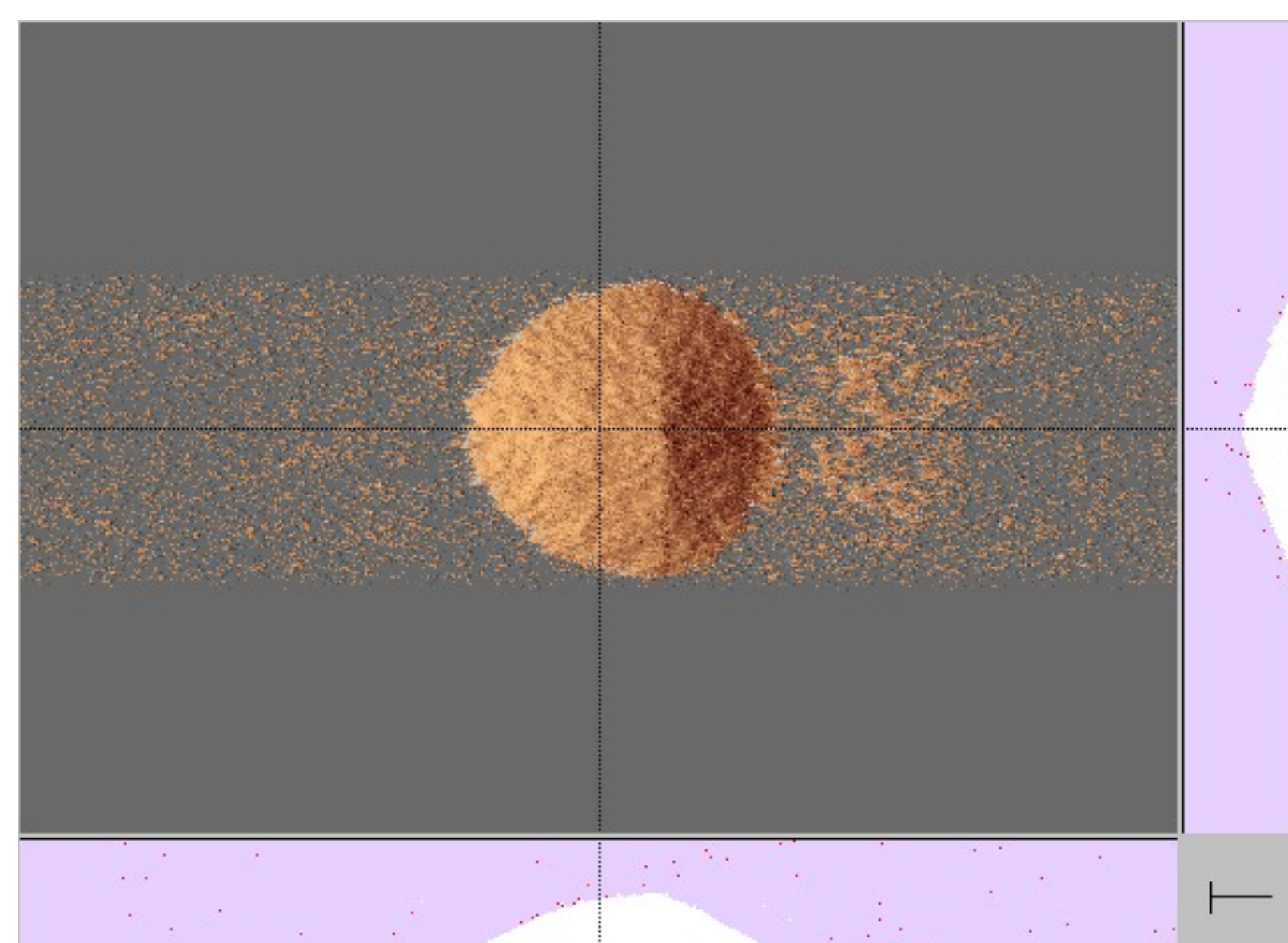


ABSTRACT

- ReSCAL (Real-Space Cellular Automaton Laboratory), a fully-developed numerical model, is a cutting-edge sand dune modeling software used widely across the geology community
- However, this simulation software is slow due to its reliance on physical calculations on a cell-by-cell basis
- Fortunately, Machine Learning algorithms have been proven to be faster due to their abilities to parallelize in training and almost instantaneous predictions
- Using real-world satellite elevation maps, a machine learning algorithm would allow us to predict sand dune movements farther into the future

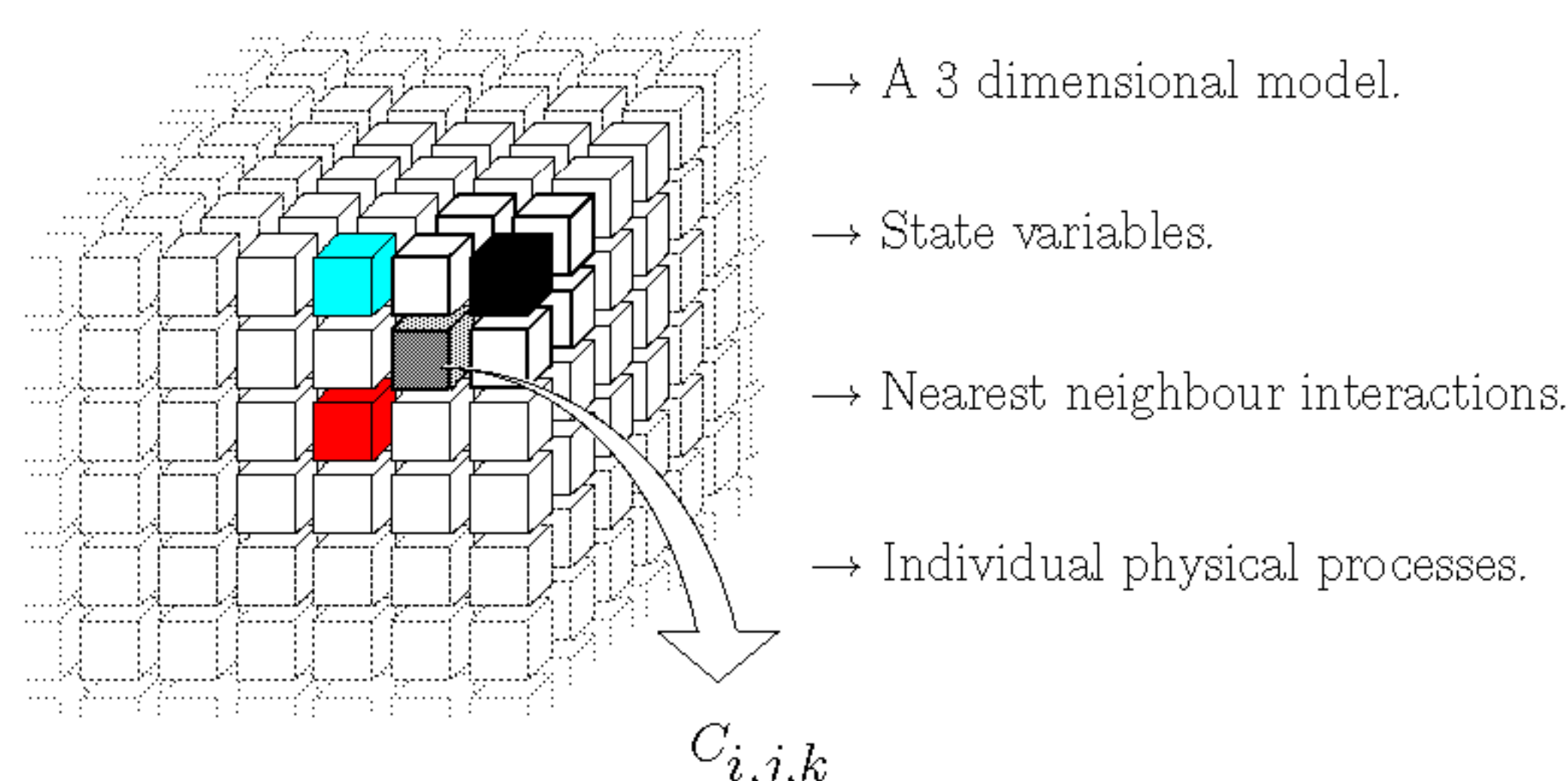
INTRODUCTION

- How ReSCAL models sand dunes: 3D multiphysics, markovian and stochastic cellular automata with continuous time



Example of a sand dune frame produced by ReSCAL

- Problem: ReSCAL is computationally expensive and difficult to parallelize for large-scale simulations →
- Objective: replace with a Machine Learning model

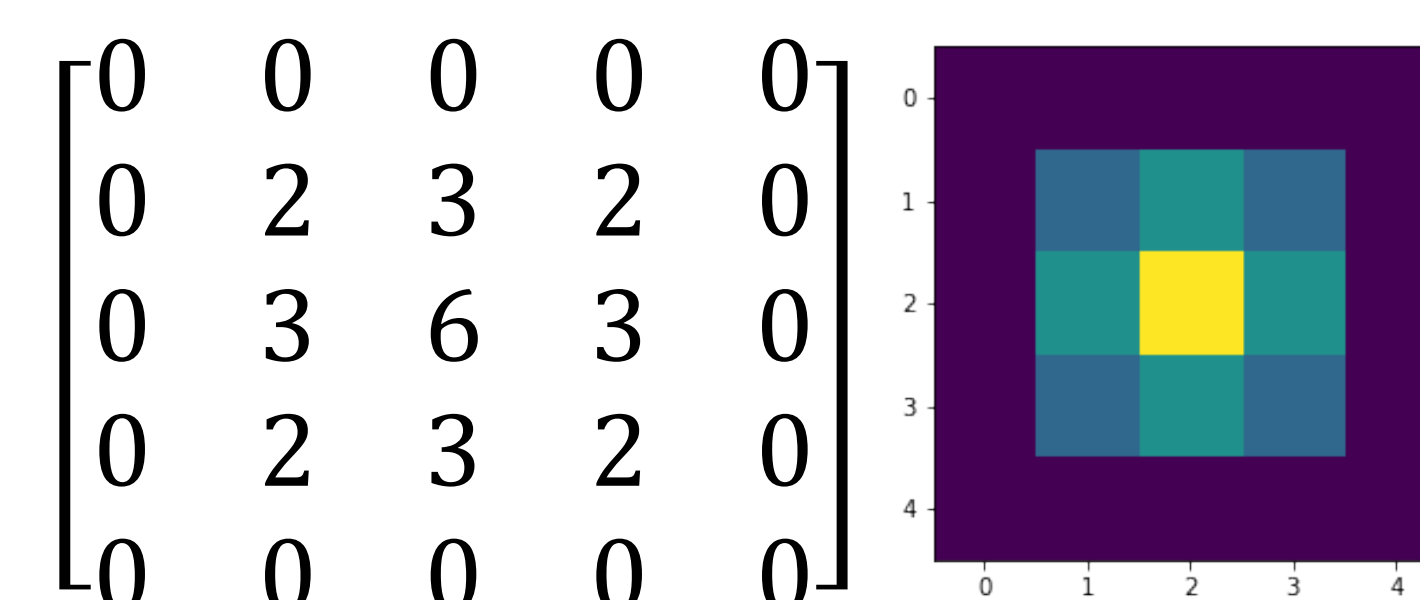


ReSCAL Cellular Automaton process (from [1])

METHOD

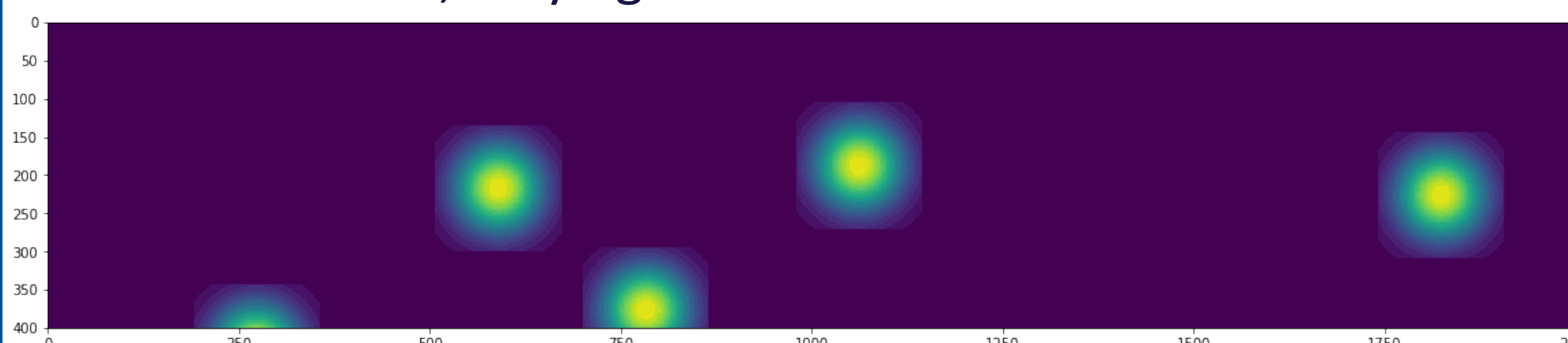
Data

- Data Source: Run ReSCAL on Quartz LC Machine to generate frames of sand dune movements
- Data Format: 2D Elevation Maps



A top-down view of a small hill

- Data Collection: ReSCAL is set and calibrated with the parameters from [2]. Scenes consists of randomly placed Gaussian hills, varying the size and locations of the hills

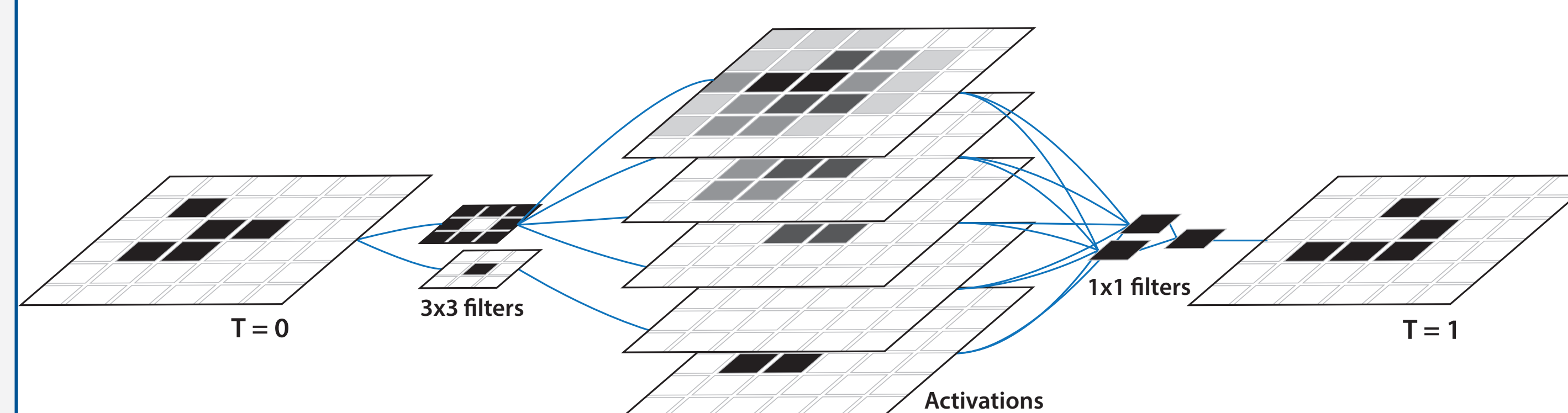


Objective

- Given n_0 frames of dimension $L \times D$, predict the frame at a later time step n_f

Model Selection

- Rather than approach this problem as a standard video prediction problem, I exploit the fact that ReSCAL uses a set of cellular automaton rules to produce each frame
- I selected a pre-implemented CNN model that trains from cellular automaton output and contains layers meant to emulate the cellular automaton process [3]



Neural network layers to represent cellular automaton (from [3])

RESULTS

Time Efficiency

- ReSCAL generates two~ $1800 \times 100 \times 200$ frames every hour
- After 24 hours of training, the CNN Model generates one $50 \times 100 \times 50$ frame in 0.01~ seconds

Mean Square Error (MSE)

Step Size*	Mean MSE	Max. MSE
1	0.9258	304.5295
3	0.1508	22.1175
5	0.2807	301.5770
7	1.2304	645.9474
10	0.1752	45.6221
15	0.7065	357.3875

*Step size refers to a model that, given $Frame_n$, predicts $Frame_{n+STEP_SIZE}$



Example of input frame at t_n , and expected/predicted frame at t_{n+1}

DISCUSSION

- The speed efficiency of a machine learning model versus a numerical model will allow for predictions of sand dune movements farther into the future, on the scale of years.
- The ability to predict the location of sand dunes holds capitalistic promise for determining potentially hazardous locations of development

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- [1] Rozier, O. and Narteau, C. (2014), A real-space cellular automaton laboratory. Earth Surf. Process. Landforms, 39: 98-109. doi:[10.1002/esp.3479](https://doi.org/10.1002/esp.3479)
- [2] Narteau, C., Zhang, D., Rozier, O., and Claudin, P. (2009), Setting the length and time scales of a cellular automaton dune model from the analysis of superimposed bed forms, J. Geophys. Res., 114, F03006, doi:[10.1029/2008JF001127](https://doi.org/10.1029/2008JF001127).
- [3] Gilpin, William. "Cellular automata as convolutional neural networks." arXiv preprint arXiv:1809.02942 (2018).

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Transitioning a Cellular Automaton Model to a CNN for Sand Dune Video Prediction